

# Regions and Sites in Middle-earth

**Númeriadór (2)**  
- Blue Mountain Dwarf-hold  
- The Drowning-deeps [B]

**Forochel (3)**  
- Lossadan Cairn  
- Lossadan Camp

**Angmar (7)**  
\* Carn Dûm \*  
- The Iron-deeps  
- Mount Gram  
- The Under-vaults  
- Zarak Dûm (DH)

**Gundabad (13)**  
- Mount Gundabad  
- The Under-leas

**Grey Mountain Narrows (21)**  
- Gondmeaglom (DL)  
- Ovir Hollow (DL)  
- The Wind Throne  
- The Wind-deeps [B]

**Withered Heath (28)**  
- Dancing Spire (DL)  
- Gold Hill (DL)  
- Caves of Úlund (DL)  
- Ilerock (DL)

**Iron Hills (31)**  
- Iron Hill Dwarf-hold  
- The Rusted-deeps [B]

**Anduin Vales (17)**  
- Eagle's Eyrie  
- Beorn's House  
- Framsburg (DL)  
- Gladden Fields

**Woodland Realm (22)**  
- Thranduil's Halls

**Northern Rhovanion (29)**  
- The Lonely Mountain (DL)  
- Lake-town  
- Dale

**Arthedain (4)**  
- Bree  
- The White Towers [FW ☆]  
- Weathertop

**Rhudaûr (8)**  
☆ Rivendell ☆  
- Cameth Brin  
- Ettenmoors

**High Pass (14)**  
- Goblin-gate  
- The Under-grottos

**Western Mirkwood (23)**  
- Woodmen-town

**Heart of Mirkwood (24)**  
- Sarn Goriwing

**Dorwinion (32)**  
- Shrel-Kain

**Lindon (1)**  
☆ Gray Havens ☆

**The Shire (5)**  
- Bag End

**Cardolan (6)**  
- Old Forest  
- The Worthy Hills  
- Barrow-downs  
- Tharbad

**Hollin (9)**  
- Ost-in-Edhil

**Redhorn Gate (15)**  
- Moria [B\*]  
- The Under-gates [B\*]  
- Dimrill Dale

**Wold & Foothills (18)**  
☆ Lorien ☆  
- Hermit's Hill

**Southern Mirkwood (25)**  
\* Dol Guldur \*  
- The Sulfur-deeps  
- Rhosgobel [FW ☆]

**Southern Rhovanion (30)**  
- Buhr Widu

**Elven Shores (48)**  
- Himring

**Enedwaith (11)**  
- Ruined Signal Tower

**Dunland (10)**  
- Dunningish  
- Clan-hold

**Fangorn (19)**  
- Wellinghall

**Brown Lands (26)**  
- Bandits Lair

**Dagorlad (27)**  
- Dead Marshes

**Horse Plains (33)**  
- Easterling Camp  
- Raider-hold

**Old Pûkel-land (12)**  
\* Geann a-Lisch \*  
- Wose Passage-hold

**Gap of Isen (16)**  
- Glittering Caves  
- The Gem-deeps  
- Isengard [FW ☆]

**Rohan (20)**  
- Amon Hen  
- Dunharow  
- The Pûkel-deeps  
- Edoras

**Udûn (45)**  
- Cirith Gorgor  
- The Under-galleries

**Gorgoroth (46)**  
- Barad-dûr  
- The Under-courts  
- Mount Doom

**Old Pûkel Gap (34)**  
- Stone-circle

**Anfalas (36)**  
☆ Edhellond ☆  
- Lond Galen

**Lamedon (37)**  
- Vale of Erech

**Anórien (40)**  
- Druadan Forest  
- Minas Tirith

**Imlad Morgul (44)**  
\* Minas Morgul \*  
- Cirith Ungul  
- Shelob's Lair

**Nurn (47)**  
- Númiag Camp  
- Urlurtsu Nurn

**Andrast (35)**  
- The Stones

**Belfalas (38)**  
- Dol Amroth

**Lebennin (39)**  
- Pelargir

**Ithilien (41)**  
- Henneth Annûn

**Harondor (42)**  
- Gobel Mirlond  
- Haudh-in-Gwanûr  
- Southron Oasis

**Khand (43)**  
- Variag Camp

**Andrast Coast (50)**  
- Isle of the Ulund (DL)

**Bay of Belfalas (51)**

**Mouth of the Anduin (52)**  
- Tolfalas

-  Free-domains
-  Border-lands
-  Wilderness
-  Shadow-lands
-  Dark-domains
-  Coastal Seas

- (DL) - Dragon's Lair
- [WH] - Site in White Hand
- [B] - Site in The Balrog
- [FW ☆] - Wizardhaven for a Fallen Wizard
- [B\*] - Darkhaven for the Balrog

- B# - Roll (2D6) for Balrog,
- R# - Ringwraith, or
- W# - Wizard player

Ancient Deep-hold [B] — B8 — from / to any Under-deeps Ruins & Lairs

Deep Mines [WH] — FW7 — for a FallenWizard player only by the play of **Gnawed Ways**