

Name

Player

Clan (Vitae Power)

Age at / Date of Embrace

Dark Ages VAMPIRE

Concept:

Nature:

Demeanor:

ATTRIBUTES

Strength	00000	Charisma	00000	Perception	00000
Dexterity	00000	Manipulation	00000	Intelligence	00000
Stamina	00000	Appearance	00000	Wits	00000

ABILITIES

Talents		Skills		Knowledgees	
Alertness	00000	Animal Ken	00000	Academics	00000
Athletics	00000	Archery	00000	Hearth Wisdom	00000
Brawl	00000	Commerce	00000	Investigation	00000
Dodge	00000	Crafts	00000	Law	00000
Empathy	00000	Etiquette	00000	Linguistics	00000
Expression	00000	Melee	00000	Medicine	00000
Intimidation	00000	Performance	00000	Occult	00000
Leadership	00000	Ride	00000	Politics	00000
Legardemain	00000	Stealth	00000	Seneschal	00000
Subterfuge	00000	Survival	00000	Theology	00000
	00000		00000		00000
	00000		00000		00000
	00000		00000		00000

ADVANTAGES

Disciplines		Backgrounds		Merits / Flaws	
	00000		00000		
	00000		00000		
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Virtues		Humanity / Road		Health	
Conscience/ Conviction	00000	0000000000		Bruised	☐
				Hurt	-1 ☐
				Injured	-1 ☐
Self-Control/ Instinct	00000	Willpower	0000000000	Wounded	-2 ☐
				Mauled	-2 ☐
Courage	00000	☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐		Crippled	-5 ☐
				Incapacitated	☐
Weakness		Blood Pool (___/rnd)	☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐	Experience	