

# CRUSADE ERRATA

The following new rules and clarifications errata appear have been released as part of the Crusade expansion.

## OFFICIAL ERRATA

Destined to Be: Change Effect text to: "Target a conflict. Choose a type of conflict, and either won or lost. You may then play aftermath cards on the targeted conflict that matches the selected conditions during this conflict's resolution."

Example: "Delenn targets Londo's Limited Strike Conflict (a Military Conflict) with Destined to Be, and names "Diplomacy" and "Lost" as her conditions. She may play Lost Diplomacy Aftermaths on Londo during the conflict's resolution, such as "Enrage" or "Left Vulnerable". Destined to Be would not allow her to play a "Lost Aftermath" that did not specify Diplomacy in its card type, since it does not match both selected conditions (Lost and Diplomacy). Nor could she have played an aftermath which had additional requirements in its effect text (such as losing the conflict by a certain amount) unless those requirements were also met.

Lavindra: Change the first sentence to: "Rotate Lavindra to provide each Imperial Telepath and Centauri Emperor in play with 2 points of damage resistance."

Oqmrritz: Change the second sentence to: "When sponsoring a card, you may apply any amount of damage on Oqmrritz, up to its current Military."

Search for a Home: Change effect text to: "Cannot be blanked or discarded. If you control no locations you conquered using Search for a Home, rotate this agenda, target a Homeworld in play, and discard Chaos Tokens equal to the Homeworld's printed Military. You conquer the location, and while you control it, even if this agenda leaves play, each turn you may apply (X - 10) additional influence, where X is the location's printed Military at the time you conquered it. If you control a Homeworld loyal to another race, and no other players control any locations, you score a Major Victory this turn."

Thenta Makur: Change effect text to: "All Narn characters in play gain a Strife Mark while Thenta Makur is in play."

Wastelands: Change second sentence to: "All characters you control inflict additional damage equal to their number of Conspiracy Marks during attacks."

## CLARIFICATIONS

Crusade Pile: You may only have one of the "A Crusade . . ." cards affecting you at any one given time, even if they are of different types (cure, knowledge, legacy, profit).

While the Crusade Pile created by the "A Crusade . . ." cards may appear similar to a "deck", it is not an actual deck for rules purposes. When you are instructed to draw cards, search your deck, shuffle your deck, etc., you do so with your normal deck of cards, not your Crusade Pile. Only a card, which specifically refers to the Crusade Pile, can affect it.